

Regulation Control of Quadcopter by Designing Second Order Sliding Mode Controller

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Abstract – Quadrotor have been an increasingly popular research topic in recent year due to their low cost, maneuverability, simplicity of structure, ability to hover, their vertical take-off and landing (VTOL) capacity and ability to perform variety of tasks. Besides, it is a great platform for control systems research, which is highly nonlinear and under-actuated system. The main target of this paper is to model the quadrotor nonlinear dynamics using Lagrange formalism and design controller for attitude (pitch & roll), heading & altitude regulation of quadrotor. The mathematical modelling includes aerodynamic effects and gyroscopic moments. One Non-linear Control strategies, Higher-Order Sliding Mode Control (HOSMC) based on super-twisting algorithm has been proposed. Higher-Order Sliding Mode Controller is designed for regulation or stabilization on the four controlled variables. The Controller has been implemented on the quadrotor physical model using Matlab/Simulink software. Finally, the performance of the proposed controller demonstrated in simulation study.

Keywords-HOSMC; Lagrange; Mathematical Modelling; Quadrotor; MATLAB/Simulink

I. INTRODUCTION

An Unmanned Aerial Vehicle (UAV) refers to a flying machine without an on-board human pilot [1], [2]. These vehicles are being increasingly used in many civil domains, especially for surveillance, environmental researches, security, rescue and traffic monitoring.

Under the category of rotorcraft UAVs, Quadrotor have acquired much attention among researcher. Quadrotor is a multi-copter that lifted and propelled by four rotors, each mounted in one end of a cross-like structure. Each rotor consists of a propeller fitted to a separately powered Brushless DC motor. Quadcopter has 6 degrees of freedom (three translational and three rotational) and only four actuators [3]. Hence, quadcopter is an under actuated, highly nonlinear and coupled system.

Several linear control approaches, such as PID, Linear Quadratic Regulator (LQR) and Linear Quadratic Gaussian (LQG), have been proposed in the literature and applied for attitude stabilization and/or altitude tracking of Quadrotors [13,14]. However, these methods can impose limitations on application of

Quadrotors for extended flight regions, i.e. aggressive maneuvers, where the system is no longer linear.

Moreover, the stability of the closed-loop system can only be achieved for small regions around the equilibrium point, which are extremely hard to compute. In addition, the performances of these control laws on attitude stabilization are not satisfactory enough comparing with other more advanced methods.

To overcome this problem, nonlinear control alternatives, such as the feedback linearization [20], SMC [15,16,17] and Back stepping [18] approaches are recently used in the VTOL aircrafts control framework. An integral predictive nonlinear H^∞ strategy has been also proposed and applied by G.V. Raffo et al. in [19].

In summary, the literatures in quadrotor control ignores aerodynamic effect, air disturbance and gyroscopic moment in dynamic modelling of quadrotor. In case of sliding mode control, the literatures do not consider reduction of chattering effect.

This paper address all of the above problems. The paper organized in five sections. In section 1, it introduces about quadrotor UAV. In section 2, it models the physical system by considering aerodynamic and gyroscopic effect. In section 3, it designs a second order SMC based on super-twisting algorithm. In section 4, it presents the simulation result obtained from control implementation of physical system in Simulink environment. Finally, in section 5, it presents control effort and then concluding about the work.

II. MATHEMATICAL MODELLING

In this section, a complete dynamical model of Quadrotor UAV is established using the Lagrange formalism.

A. Reference Frames

A reference frame is a set of points in space for which the distance between any two points is fixed at all times [5]. Two-coordinate system is required for quadrotor physical system description; the body frame attached to the quadrotor body at its center of gravity and the inertial frame fixed to the ground.

B. Rotational Matrix

The location of a rigid body in space can be expressed by the position and orientation of a reference frame attached to the rigid body with respect to the inertial frame. The orientation of quadrotor is represented by Euler angles (pitch, roll and yaw). To transform the body-fixed frame into the inertial frame; the z-y-x rotational matrix is considered [5].

The transformation is derived by rotating the body frame around the z-axis of the earth frame by the yaw angle, then followed by rotating around the y-axis by the roll angle and finally by rotating around the x-axis by the pitch angle [6].

In order to avoid the system singularities, it is important to assume the angles bound

$$\frac{-\pi}{2} < \varphi < \frac{\pi}{2}; \frac{-\pi}{2} < \theta < \frac{\pi}{2}; -\pi < \psi < \pi \quad (2.2)$$

$$R_{(x,\varphi)} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & c\varphi & -s\varphi \\ 0 & s\varphi & c\varphi \end{pmatrix} \quad R_{(y,\theta)} = \begin{pmatrix} c\theta & 0 & s\theta \\ 0 & 1 & 0 \\ -s\theta & 0 & c\theta \end{pmatrix}$$

$$R_{(z,\psi)} = \begin{pmatrix} c\psi & -s\psi & 0 \\ s\psi & c\psi & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad (2.3)$$

The Euler rotation about Z-Y-X or R_{xyz} is given by

$$R_{xyz} = R_{(z,\psi)} R_{(y,\theta)} R_{(x,\varphi)}$$

$$= \begin{pmatrix} c\psi c\theta & s\varphi s\theta c\psi - s\psi c\theta & c\varphi s\theta c\psi + s\psi s\theta \\ s\psi c\theta & s\varphi s\theta s\psi + c\psi c\theta & c\varphi s\theta s\psi - s\psi c\theta \\ -s\theta & s\varphi c\theta & c\varphi c\theta \end{pmatrix} \quad (2.4)$$

C. Quadrotor System Description

The nonlinear dynamic models of a quadrotor obtained based on Lagrange formalism and considering the following assumptions: [7-8]

- The structure is rigid and symmetrical.
- The center of gravity of the quadrotor coincides with the body fixed frame origin.
- The propellers are rigid.
- Thrust and drag are proportional to the square of propeller's speed and rotor dynamics are ignored.

The studied Quadrotor rotorcraft is detailed with their body- and inertial frames $F_b = (b, x^b, y^b, z^b)$ and $F_i = (G, x^G, y^G, z^G)$ respectively.

The model partitions naturally into translational and rotational coordinates [9]

$$\xi = (x, y, z) \in \mathbf{R}^3 \quad \eta = (\varphi, \theta, \psi) \in \mathbf{R}^3 \quad (2.5)$$

$\xi = (x, y, z)$ denotes the position vector of the center of mass of mass of the Quadrotor relative to the fixed

inertial frame and $\eta = (\varphi, \theta, \psi) \in \mathbf{R}^3$ denotes the orientation of quadrotor with respect to inertial frame. This is shown below in Figure 1 and Figure 2.

Figure 1. Mechanical structure and configuration of quadrotor with related frames [9]

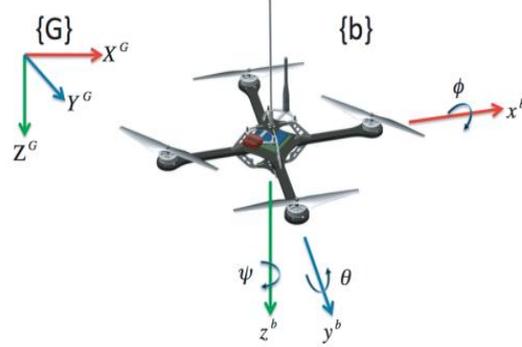
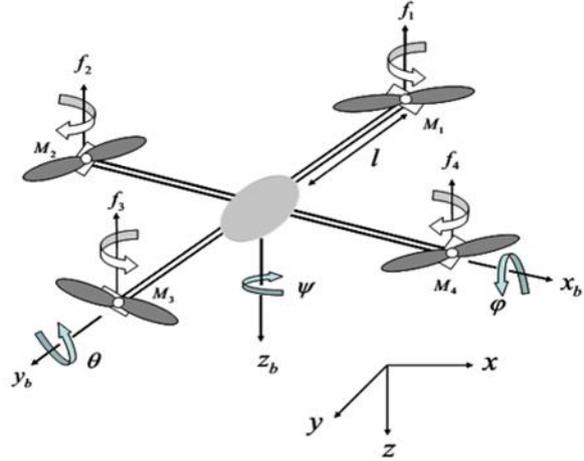


Figure 2. A typical model of a quadrotor helicopter with inertial frame and body frame [4]



From the figure above, M1 & M3 rotating in counterclockwise and M2 & M4 rotating in clockwise direction.

Quadrotor has four propellers that produce thrust force, which are proportional to square of propellers angular speed. The total thrust force F is the sum of individual thrust force of each propellers [9].

$$F = \sum_{i=1}^4 F_i \quad (2.6)$$

$$F = F_1 + F_2 + F_3 + F_4 \quad (2.7)$$

1) Pitch torque

It is responsible for turning effect of quadrotor body along x-axis. It is directly proportional to the difference of thrust force generated by the second and fourth propellers ($F_4 - F_2$) [10-12].

$$\tau_\varphi = l(F_4 - F_2) \quad (2.8)$$

2) Roll torque

It is responsible for turning effect of quadrotor body along y-axis. It is directly proportional to the difference of thrust force generated by the first and Third propellers ($F_3 - F_1$) [10-12].

$$\tau_\theta = l(F_3 - F_1) \quad (2.9)$$

3) Yaw torque

It is responsible for turning effect of quadrotor body along z-axis. Which is directly proportional to the difference of thrust force generated by all of the propellers [10-12].

$$\tau_\psi = c(F_1 - F_2 + F_3 - F_4) \quad (2.10)$$

4) Moment equation

Gyroscopic Moment: The gyroscopic moment that effects on the physical system due to both the four propellers and quadrotor body. The gyroscopic effect of rotors is smaller than the one caused by the quadrotor body [12].

There are two gyroscopic torques, this are due to the motion of the propellers (Mgp) and the quadrotor body (Mgb) [11] given by:

$$M_{gp} = \sum_{i=1}^4 \Omega \wedge [0, 0, J_r (-1)^{i+1} w_i]^T \quad (2.11)$$

$$M_{gb} = \Omega \wedge J \Omega \quad (2.12)$$

$$J = \begin{pmatrix} I_{xx} & 0 & 0 \\ 0 & I_{yy} & 0 \\ 0 & 0 & I_{zz} \end{pmatrix} \quad (2.13)$$

Since quadrotor geometry is symmetric, $I_{xy} = I_{xz} = I_{yx} = I_{yz} = I_{zx} = I_{zy} = 0$. Where Ω is vector of angular velocity in fixed earth frame.

$$\Omega = \begin{pmatrix} \dot{\varphi} \\ \dot{\theta} \\ \dot{\psi} \end{pmatrix} \quad (2.14)$$

J is the moment inertia matrix of the Quadrotor, I_x , I_y and I_z denote the moment inertias of the x-axis, y-axis and z-axis of the Quadrotor, respectively. J_r denotes the vertical or z-axis inertia of the propellers 'or rotors and w_i is the angular speeds of the i th rotor in [9, 10]. By computing the result of the above equations (2.11 and 2.12)

$$M_{gb} = \begin{pmatrix} (I_{zz} - I_{yy}) \dot{\theta} \dot{\psi} \\ (I_{xx} - I_{zz}) \dot{\varphi} \dot{\psi} \\ (I_{yy} - I_{xx}) \dot{\theta} \dot{\varphi} \end{pmatrix} \quad (2.15)$$

$$M_{gp} = \begin{pmatrix} J_r \bar{\Omega}_r \dot{\theta} \\ -J_r \bar{\Omega}_r \dot{\varphi} \\ 0 \end{pmatrix} \quad (2.16)$$

$$\bar{\Omega}_r = w_1 - w_2 + w_3 - w_4 \quad (2.17)$$

Which is the overall residual rotor angular velocity of Quadrotor.

Aerodynamic friction Moment: the quadrotor moves in air due to this it is subjected to aerodynamic friction. The torque caused by this aerodynamic friction is called aerodynamic friction moment. It is given by:

$$M_a = \text{diag}(k_4, k_5, k_6) \begin{pmatrix} \dot{\varphi}^2 & \dot{\theta}^2 & \dot{\psi}^2 \end{pmatrix}^T \quad (2.18)$$

$$M_a = \begin{pmatrix} k_4 \dot{\varphi}^2 \\ k_5 \dot{\theta}^2 \\ k_6 \dot{\psi}^2 \end{pmatrix} \quad (2.20)$$

$\text{Diag}(k_4, k_5, k_6)$ are aerodynamic friction coefficients and η^2 is the angular velocity square vector for rotational dynamics.

Control input for the quadrotor dynamics assign as [9] follows

$$U_1 = \sum_{i=1}^4 F_i = b \sum_{i=1}^4 w_i^2 \quad (2.21)$$

$$U_2 = \tau_\theta = l(F_4 - F_2) \quad (2.22)$$

$$U_3 = \tau_\theta = l(F_3 - F_1) \quad (2.23)$$

$$U_4 = \tau_\psi = c(F_1 - F_2 + F_3 - F_4) \quad (2.24)$$

D. Modelling with Lagrange Formalism

To obtain quadrotor dynamics in terms of Lagrange, we use the Lagrange partial differential equation.

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}} - \frac{\partial L}{\partial q} = F \quad (2.25)$$

Where q is the generalized coordinate and L is the Lagrangian energy function

$$F = (F_\xi, \tau) \quad q = (x, y, z, \varphi, \theta, \psi)$$

$$L = T_{trans} + T_{rot} - U$$

$$T_{trans} = \text{Translational Kinetic energy}$$

$$T_{trans} = \frac{m}{2} \dot{\xi}^T \dot{\xi}$$

T_{rot} = Rotational Kinetic energy

$$T_{rot} = \frac{1}{2} \dot{\eta}^T J \dot{\eta}$$

U = Gravitational potential energy

$$U = mgz$$

In our case

$$\mathbf{R}_{xyz} \begin{pmatrix} \mathbf{0} \\ \mathbf{0} \\ \sum_{i=1}^4 \mathbf{F}_i \end{pmatrix} - \begin{pmatrix} \mathbf{k}_1 \dot{x} \\ \mathbf{k}_2 \dot{y} \\ \mathbf{k}_3 \dot{z} \end{pmatrix} = \mathbf{F}_\xi = \begin{pmatrix} (c\phi s\theta c\psi + s\psi s\phi) \mathbf{u}_1 - \mathbf{k}_1 \dot{x} \\ (c\phi s\theta s\psi - s\theta c\psi) \mathbf{u}_1 - \mathbf{k}_2 \dot{y} \\ (c\phi c\theta) \mathbf{u}_1 - \mathbf{k}_3 \dot{z} \end{pmatrix} \quad (2.26)$$

$$\begin{pmatrix} \tau_\phi \\ \tau_\theta \\ \tau_\psi \end{pmatrix} - \mathbf{M}_a - \mathbf{M}_{gp} - \mathbf{M}_{gb} = \tau = \begin{pmatrix} \tau_\phi - J_r \Omega_r \dot{\theta} - (I_{zz} - I_{yy}) \dot{\theta} \dot{\psi} - k_4 \dot{\phi}^2 \\ \tau_\theta + J_r \Omega_r \dot{\phi} - (I_{xx} - I_{zz}) \dot{\phi} \dot{\psi} - k_5 \dot{\theta}^2 \\ \tau_\psi - (I_{yy} - I_{xx}) \dot{\theta} \dot{\phi} - k_6 \dot{\psi}^2 \end{pmatrix} \quad (2.27)$$

Computing the Lagrange partial differential equation for all the six generalized coordinates, get the following differential equations

$$\ddot{x} = (c\phi s\theta c\psi + s\psi s\phi) \frac{u_1}{m} - \frac{k_1}{m} \dot{x} \quad (2.28)$$

$$\ddot{y} = (c\phi s\theta s\psi - s\theta c\psi) \frac{u_1}{m} - \frac{k_2}{m} \dot{y} \quad (2.29)$$

$$\ddot{z} = (c\phi c\theta) \frac{u_1}{m} - \frac{k_3}{m} \dot{z} - g \quad (2.30)$$

$$\ddot{\phi} = \frac{\tau_\phi}{I_{xx}} - \frac{J_r \Omega_r}{I_{xx}} \dot{\theta} - \frac{(I_{zz} - I_{yy})}{I_{xx}} \dot{\theta} \dot{\psi} - \frac{k_4}{I_{xx}} \dot{\phi}^2 \quad (2.31)$$

$$\ddot{\theta} = \frac{\tau_\theta}{I_{yy}} + \frac{J_r \Omega_r}{I_{yy}} \dot{\phi} - \frac{(I_{xx} - I_{zz})}{I_{yy}} \dot{\phi} \dot{\psi} - \frac{k_5}{I_{yy}} \dot{\theta}^2 \quad (2.32)$$

$$\ddot{\psi} = \frac{\tau_\psi}{I_{zz}} - \frac{(I_{yy} - I_{xx})}{I_{zz}} \dot{\theta} \dot{\phi} - \frac{k_6}{I_{zz}} \dot{\psi}^2 \quad (2.33)$$

E. State Space Equation for Quadrotor Dynamics

Writing the acquired mathematical model into a state space form simplifies the implementation of control technique.

$$\dot{X} = f(X, U)$$

X Is State vector, U is control input vector

$$X = \begin{pmatrix} x & \dot{x} & y & \dot{y} & z & \dot{z} & \phi & \dot{\phi} & \theta & \dot{\theta} & \psi & \dot{\psi} \end{pmatrix}^T \in R^{12} \quad (2.34)$$

State vector can be written

$$X = (x_1 \ x_2 \ x_3 \ x_4 \ x_5 \ x_6 \ x_7 \ x_8 \ x_9 \ x_{10} \ x_{11} \ x_{12})^T \in R^{12} \quad (2.35)$$

Control input can be written

$$U = (U_1 \ U_2 \ U_3 \ U_4)^T \in R^4 \quad (2.36)$$

The state-space representation of the studied Quadrotor is as follows:

$$\dot{x} = f(x, u) = \begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = (c\phi s\theta c\psi + s\psi s\phi) \frac{u_1}{m} - \frac{k_1}{m} x_2 \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = (c\phi s\theta s\psi - s\theta c\psi) \frac{u_1}{m} - \frac{k_2}{m} x_4 \\ \dot{x}_5 = x_6 \\ \dot{x}_6 = (c\phi c\theta) \frac{u_1}{m} - \frac{k_3}{m} x_6 - g \\ \dot{x}_7 = x_8 \\ \dot{x}_8 = a_1 u_2 + a_2 \Omega_r x_{10} + a_3 x_{10} x_{12} - k_4 a_1 x_8^2 \\ \dot{x}_9 = x_{10} \\ \dot{x}_{10} = a_4 u_3 + a_5 \Omega_r x_8 + a_6 x_8 x_{12} - k_5 a_4 x_{10}^2 \\ \dot{x}_{11} = x_{12} \\ \dot{x}_{12} = a_7 u_4 + a_8 x_{10} x_8 - k_6 a_7 x_{12}^2 \end{cases} \quad (2.37)$$

Where

$$a_1 = \frac{1}{I_{xx}}, \quad a_2 = \frac{-J_r}{I_{xx}}, \quad a_3 = \frac{(I_{yy} - I_{zz})}{I_{xx}},$$

$$a_4 = \frac{1}{I_{yy}}, \quad a_5 = \frac{J_r}{I_{yy}}, \quad a_6 = \frac{(I_{zz} - I_{xx})}{I_{yy}}, \quad u_4 = \tau_\psi,$$

$$a_7 = \frac{1}{I_{zz}}, \quad a_8 = \frac{(I_{xx} - I_{yy})}{I_{zz}}, \quad u_4 = \tau_\psi$$

III. CONTROL SYSTEM DESIGN

A. Higher Order Sliding Mode Controller

1) Super-twisting algorithm

Consider once more the dynamical system of relative degree 1 and suppose that [21]

$$\dot{\sigma} = h(t, x) + g(t, x)u \quad (3.1)$$

Furthermore, assume that for some positive constants C, K_M, K_m, U_M, q

$$\left| \dot{h} + U_M \left| \dot{g} \right| \right| \leq C, 0 \leq K_m \leq g(t, x) \leq K_M, \left| \frac{h}{g} \right| < q U_M, 0 < q < 1 \quad (3.2)$$

(3.2)

The above constants are used for computing controller gain range for convergence of sliding surface to zero.

Then the control signal becomes [21]

$$U = -\lambda |\sigma|^{\frac{1}{2}} \text{sign}(\sigma) + u$$

$$u = \begin{cases} -u, & \text{for } |u| > U_M \\ -\alpha \text{sign}(\sigma), & \text{for } |u| \leq U_M \end{cases} \quad (3.3)$$

Theorem: [21] with $K_m \alpha > C$ and λ sufficiently large, the controller (3.3) guarantees the appearance

of a 2-sliding mode $\sigma = \dot{\sigma} = 0$ in system, which attracts the trajectories in finite time. The control u enters in finite time the segment $[-U_M, U_M]$ and stays there. It never leaves the segment, if the initial value is inside at the beginning. A sufficient (very crude!) condition for validity of the theorem is

$$\lambda > \frac{\sqrt{\frac{2}{(K_m \alpha - C)} (K_m \alpha + C) K_M (1 + q)}}{K_m^2 (1 - q)} \quad (3.4)$$

2) Design of sliding mode control for altitude (z)

The state space equation for altitude is as follows

$$\dot{x}_5 = x_6$$

$$\dot{x}_6 = (c\varphi c\theta) \frac{u_1}{m} - \frac{k_3}{m} x_6 - g \quad (3.5)$$

Then the linear sliding surface form as $\sigma = cx_5 + x_6$, $c > 0$, c is sliding surface coefficient. If c is larger, then the sliding dynamics decays rate is larger. By select c be 3, then the sliding surface become

$$\sigma = 3x_5 + x_6 \quad (3.6)$$

Then computing $\dot{\sigma}$ get

$$\dot{\sigma} = 3\dot{x}_5 + \dot{x}_6 = 3x_6 + (c\varphi c\theta) \frac{u_1}{m} - \frac{k_3}{m} x_6 - g \quad (3.7)$$

From the above equation we assign

$$h(t, x) = 3x_6 - \frac{k_3}{m} x_6 - g \quad \text{and} \quad g(t, x) = \frac{(c\varphi c\theta)}{m}$$

3) Design of sliding mode control for attitude (φ, θ)

For φ

The state space equation for pitch is as follows

$$\dot{x}_7 = x_8$$

$$\dot{x}_8 = a_1 u_2 + a_2 \bar{\Omega}_r x_{10} + a_3 x_{10} x_{12} - k_4 a_1 x_8^2 \quad (3.8)$$

Then the linear sliding surface form as $\sigma = cx_7 + x_8$, $c > 0$, if c is larger than the sliding dynamics decays rate is larger. By select c be 3, then the sliding surface become

$$\sigma = 3x_7 + x_8 \quad (3.9)$$

Then computing $\dot{\sigma}$ get

$$\dot{\sigma} = 3\dot{x}_7 + \dot{x}_8 = 3x_8 + a_2 \bar{\Omega}_r x_{10} + a_3 x_{10} x_{12} - k_4 a_1 x_8^2 + a_1 u_2 \quad (3.10)$$

From the above equation we assign

$$h(t, x) = 3x_8 + a_2 \bar{\Omega}_r x_{10} + a_3 x_{10} x_{12} - k_4 a_1 x_8^2 \quad \text{and}$$

$$g(t, x) = a_1$$

For θ

The state space equation for roll is as follows

$$\dot{x}_9 = x_{10}$$

$$\dot{x}_{10} = a_4 u_3 + a_5 \bar{\Omega}_r x_8 + a_6 x_8 x_{12} - k_5 a_4 x_{10}^2 \quad (3.11)$$

Then the linear sliding surface form as $\sigma = cx_9 + x_{10}$, $c > 0$, if c is larger than the sliding dynamics decays rate is larger. By select c be 3, then the sliding surface become

$$\sigma = 3x_9 + x_{10} \quad (3.12)$$

Then computing $\dot{\sigma}$ get

$$\dot{\sigma} = 3\dot{x}_9 + \dot{x}_{10} = 3x_{10} + a_5 \bar{\Omega}_r x_8 + a_6 x_8 x_{12} - k_5 a_4 x_{10}^2 + a_4 u_3 \quad (3.13)$$

From the above equation we assign

$$h(t, x) = 3x_{10} + a_5 \bar{\Omega}_r x_8 + a_6 x_8 x_{12} - k_5 a_4 x_{10}^2 \quad \text{and}$$

$$g(t, x) = a_4$$

4) Design of sliding mode control for heading (ψ)

The state space equation for yaw is as follows

$$\dot{x}_{11} = x_{12}$$

$$\dot{x}_{12} = a_8 x_{10} x_8 - k_6 a_7 x_{12}^2 + a_7 u_4 \quad (3.14)$$

Then the linear sliding surface form as $\sigma = cx_{11} + x_{12}$, $c > 0$, if c is larger than the sliding dynamics decays rate is larger. By select c be 3, then the sliding surface become

$$\sigma = 3x_{11} + x_{12} \quad (3.15)$$

Then computing $\dot{\sigma}$ we get

$$\dot{\sigma} = 3x_{12} + a_8 x_{10} x_8 - k_6 a_7 x_{12}^2 + a_7 u_4 \quad (3.16)$$

From the above equation we assign

$$h(t, x) = 3x_{12} + a_8 x_{10} x_8 - k_6 a_7 x_{12}^2 \text{ and } g(t, x) = a_7$$

B. Calculated Controller Parameters for Control

The controller parameters listed in table 1 are calculated based on the above theorem.

TABLE I. REGULATION PROBLEM CONTROLLER PARAMETERS FOR SLIDING MODE CONTROL

Variables/states	λ for Super-twisting SMC	α for Super-twisting SMC
Z (altitude)	38	1
Pitch (phi)	0.5	1
Roll (theta)	1	1
Yaw (psi)	1	1

IV. SIMULATION RESULT AND ANALYSIS

Parameter	Value and unit
Arm Length(l)	0.5m
Total mass	0.5 kg
Quadrotor mass moment of inertia (I)	diag(0.005,0.005,0.01) kgm ²
Motor inertia (Jr)	2.8385×10^{-5} N.m/rad/s ²
Lift Coefficient (b)	2.984×10^{-5}
Drag Coefficient(d)	3.3×10^{-7}
Aerodynamic friction Coefficients (K _{1,2,3})	0.3729
Translational drag Coefficients (K _{4,5,6})	5.56×10^{-4}
Gravitational acceleration(g)	9.81 m/s ²

A. Parameter Used for Simulation

TABLE II. PHYSICAL PARAMETERS FOR QUADROTOR [11]

B. Initial Conditions

The physical system is excited by initial conditions as follows for simulation.

$$\left. \begin{aligned} z(0) &= 6m \\ \dot{z}(0) &= 1m/s \\ \varphi(0) &= 0.174rad \\ \dot{\varphi}(0) &= 1.74 \times 10^{-3} rad/s \\ \theta(0) &= 0.174rad \\ \dot{\theta}(0) &= 1.74 \times 10^{-3} rad/s \\ \psi(0) &= 0.174rad \\ \dot{\psi}(0) &= 1.74 \times 10^{-3} rad/s \end{aligned} \right\} \quad (3.17)$$

The values in equation (3.17) represent altitude, altitude rate, pitch, pitch rate, roll, roll rate, yaw and yaw rate values at time equals to zero.

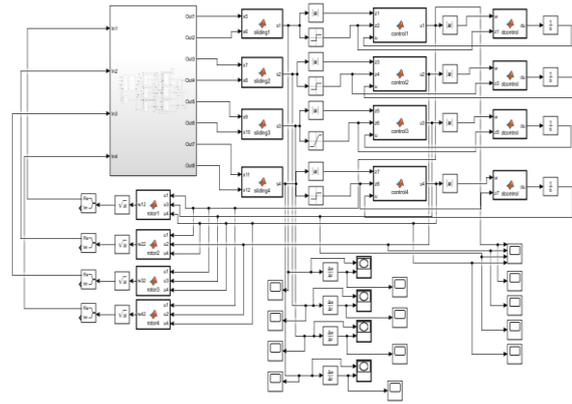
C. Simulation Graphs and Analysis

For simulation purpose, the parameters listed in table 2 are used.

In order to verify the validity and efficiency of the control proposed here, a simulation is performed. The experiment simulates a regulation task, which involves regulation on altitude, attitude and heading.

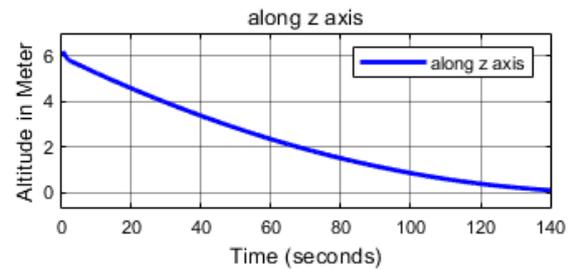
The solver used in the simulation is ode1 (Euler) with a fixed step size of 0.001s. Figure 3 below illustrates the Simulink implementation of the controller.

Figure 3. Simulink block diagram for control system



1) Altitude controller regulation performance (Z)

Figure 4. Altitude regulation controller performance

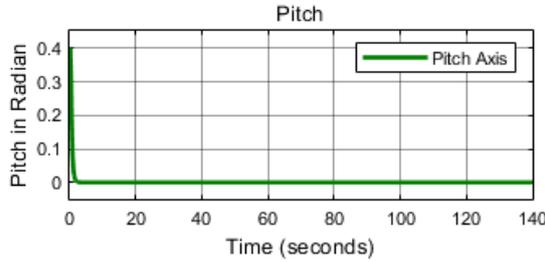


In figure 4, the result shows the regulation controller performance of altitude controller. As we see from the figure, the quadrotor initially placed at 6m above the ground and has upward altitude rate of 1m/s. The

mission of the controller is to bring the quadrotor from 6meter to the ground (0meter) as soon as possible. As expected, the controller brings the quadrotor to the ground. The controller requires 140 second (2 minute & 20 second) to accomplish the mission.

2) Pitch controller regulation performance

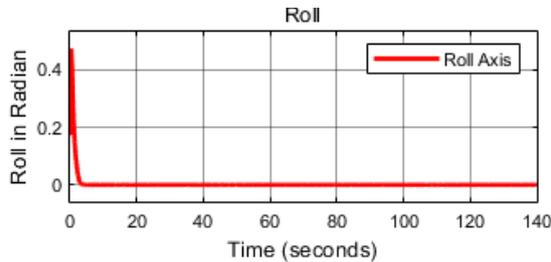
Figure 5. Pitch regulation controller performance



In figure 5, the result shows the regulation controller performance of pitch controller. As we see from the figure, the quadrotor initially has pitch inclination angle of 10 degree or 0.174 radian with angular speed of 0.1 degree per second. The mission of the controller is to bring the quadrotor pitch inclination to zero degree. As expected, the controller brings the quadrotor pitch inclination to zero degree at a time of 2 seconds.

3) Roll controller regulation performance

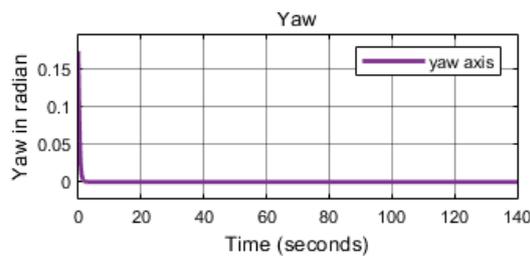
Figure 6. Roll regulation controller performance



In figure 6, the result shows the regulation controller performance of roll controller. As we see from the figure, the quadrotor initially has roll inclination angle of 10 degree or 0.174 radian with angular speed of 0.1 degree per second. The mission of the controller is to bring the quadrotor roll inclination to zero degree. As expected, the controller brings the quadrotor roll inclination to zero degree at a time of 3.2 seconds.

4) Yaw controller regulation performance

Figure 7. Yaw (heading) regulation controller performance

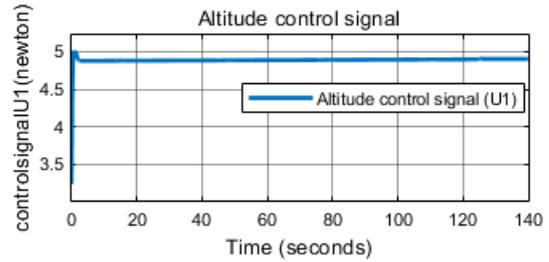


In figure 7, the result shows the regulation controller performance of yaw controller. As we see from the figure, the quadrotor initially has yaw inclination angle of 10 degree or 0.174 radian with angular speed of 0.1 degree per second. The mission of the controller is to

bring the quadrotor yaw inclination to zero degree. As expected, the controller brings the quadrotor yaw inclination to zero degree at a time of 1.7 seconds.

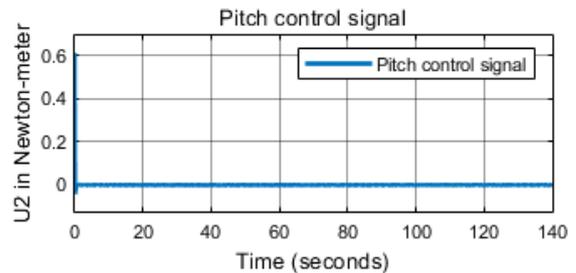
5) Control signal for regulation

Figure 8. Altitude control signal for regulation control



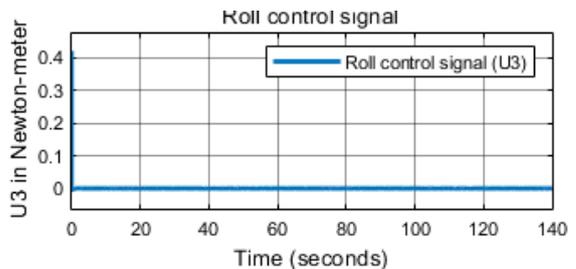
In figure 8, the result shows the altitude control signal of the controller. The control signal is in practical region. The practical region is within 0 to 50 newton force interval. The motors can generate this amount of thrust force with 3000-rpm speed. With 3000-rpm speed, the motors can generate 6-newton force.

Figure 9. Pitch control signal for regulation control



In figure 9, the result shows the pitch control signal of the controller. The control signal is in practical region. The practical region is within 0 to 5 newton-meter torque. One motor can produce 1.6 newton at 3000 rpm. Making one motor stationary and other one rotates at 3000 rpm can get 0.8 newton meter torque. From the figure, the maximum bound on pitch control signal is 0.6 newton meter, which is less than 0.8 newton meter.

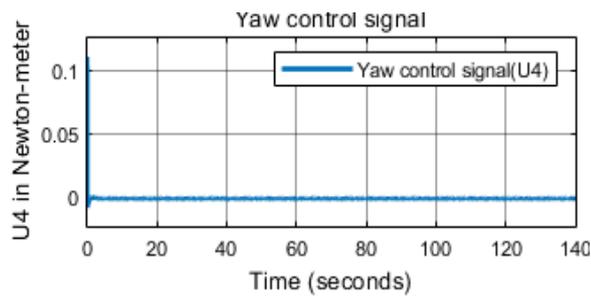
Figure 10. Roll control signal for regulation control



In figure 10, the result shows the roll control signal of the controller. The control signal is in practical region. The practical region is within 0 to 3 newton-meter torque. One motor can produce 1.1 newton at 2500 rpm. Making one motor stationary and other one rotates at 2500 rpm can get 0.55 newton meter torque. From the figure, the maximum bound on roll control

signal is 0.45 newton meter, which is less than 0.55 newton meter.

Figure 11. Yaw control signal for regulation control



In figure 11, the result shows the yaw control signal of the controller. The control signal is in practical region. The practical region is within 0 to 3 newton-meter torque. One motor can produce 1.1 newton at 2500 rpm. Making one motor stationary and other one rotates at 2500 rpm can get 0.55 newton meter torque. From the figure, the maximum bound on yaw control signal is 0.12 newton meter, which is less than 0.55 newton meter.

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CONCLUSION

In this paper, the nonlinear dynamic model of quadrotor is derived using Lagrange formalism. The model contains two parts namely translational and rotational dynamics (Euler-angle dynamics). The nonlinear model includes the gyroscopic moments induced due to rotational motion of quadrotor body & propellers mounted on rotors. Besides, aerodynamic friction moment & force are considered in the modeling. After the derivation of dynamic model, nonlinear control strategy (higher-order SMC) based on super-twisting algorithm is designed.

In order to verify the performance and efficiency of the controller, a simulation is done via Matlab/Simulink. The higher order SMC is designed for four output-controlled variables separately. The controlled variables are altitude, pitch, roll and yaw. The higher-order SMC implemented on the physical system for regulation problem. The controller is very effective; it can regulate the physical system with fast & smooth response and good stability. The control effort used by the controller to regulate the system is so small and within practical limit. Overall, the second-order SMC controller designed for the quadrotor system is efficient and having very good performance.

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